

```
#include <iostream>//675
#include <fstream>

using namespace std;

ifstream f("bifrunze.in");
ofstream g("bifrunze.out");

int n,a,b,c;

int main()
{
    f >> n;
    for (int i = 1; i <= n; i++)
    {
        f>> a >> b >> c;
        if (b == 0 && c == 0) g<< i << ' ';
    }
    return 0;
}
```

```

#include <iostream>//670
#include <fstream>
using namespace std;
ifstream f("preordine.in");
ofstream g("preordine.out");

int n, r, nr[1001], st[1001], dr[1001], viz[1001];

void rsd(int x)
{
    g << nr[x] << ' ';
    if (st[x]) rsd(st[x]);
    if (dr[x]) rsd(dr[x]);
}

int main()
{
    f>> n;
    for (int i = 1; i <= n; i++)
    {
        f>> nr[i] >> st[i] >> dr[i];
        viz[st[i]] = 1;
        viz[dr[i]] = 1;
    }

    for (int i = 1; i <= n && r == 0; i++)
        if (viz[i] == 0) r = i;
    rsd(r);
    return 0;
}

```